

First Party Approvals Announcement

New York, NY., January 02 , 2007 : GameShastra, a leading provider of Game Outsource Services, announced today that their global outsource testing services have been authorized by Nintendo of America and Sony Computer Entertainment of Europe.

With these approvals, GameShastra is now partnered with these hardware manufacturers to ensure that software released for their games hardware is of the highest quality. Both Nintendo and Sony are active in their support of developer relations and GameShastra has joined an elite group of companies working to create the finest gaming opportunities for people throughout the world. GameShastra now has access to development tools and hardware for cutting edge hardware such as the Nintendo Wii.

"Nintendo and Sony have both released new hardware systems this year and we are excited to be working on some of the most advanced game development hardware in the industry."said Prakash Ahuja, CEO of GameShastra.

Mr. Ahuja added, "As an outsource provider of testing services, participating with other leading game companies on the forums and other developer resources provided by Sony and Nintendo compliments our highly trained testing teams and furthers our ability to provide high quality testing at a lower cost."

Headquartered in New York, NY, GameShastra, Inc. is a leading provider of game outsource services. Founded in 2005, GameShastra has been steadily building momentum with leading publishers in the Industry. GameShastra has operations in the U.S. and India. More information about GameShastra and its services can be found on the company's located at www.GameShastra.com.

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